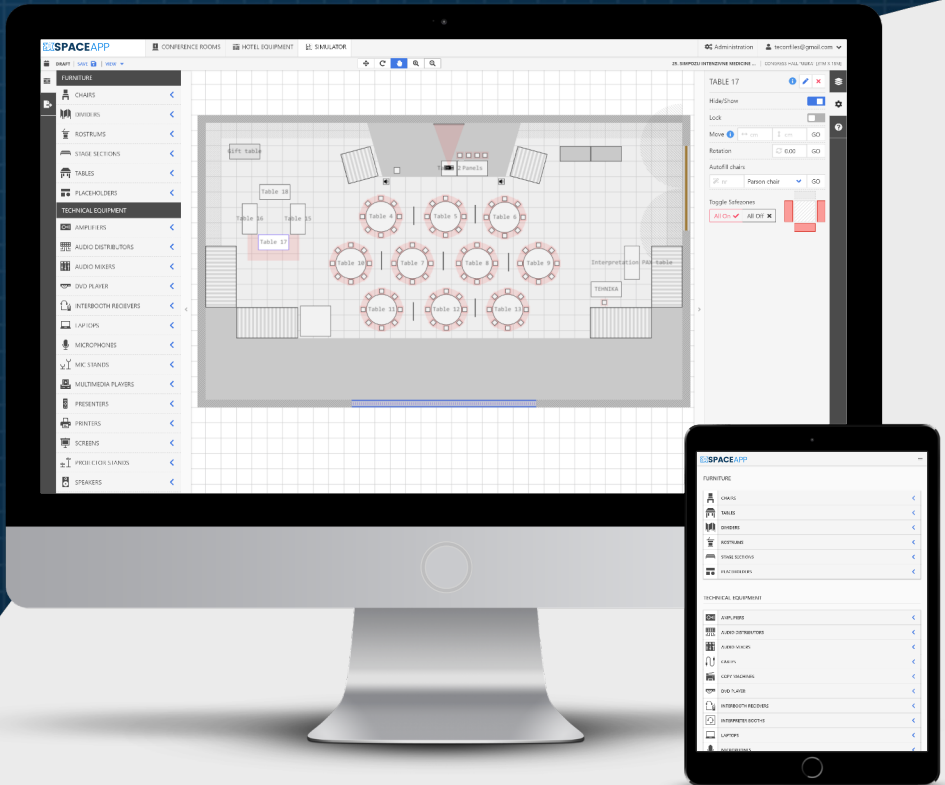


SPACEAPP



THE **ULTIMATE** TOOL FOR ORGANIZING AND CONFIGURING YOUR CONFERENCE AND MEETING SPACES.

STREAMLINE YOUR PROCESS AND REMOVE ANY MARGIN OF ERROR WITH A **POWERFUL** AND **EASY TO USE** TOOLSET.

THE PERFECT TOOL FOR TECHNICAL EVENT ORGANIZATION, SPATIAL EQUIPMENT AND FURNITURE VISUALIZATION

MADE FOR VENUE OWNERS

(HOTELS, CONFERENCE CENTERS, WEDDING VENUES, ETC.)



VISUALIZE

Place every piece of furniture or equipment exactly where you want and create the perfect arrangements for your upcoming events.

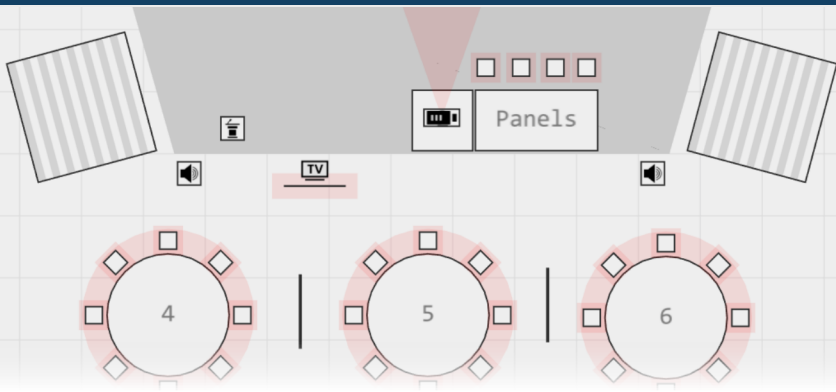
* venue and inventory mapping services available on request

- Your venue in scale
- Your equipment and furniture in scale
- Create simulations in scale



INVENTORY

Take full control of your inventory and get insight into every piece of furniture or technical equipment at the click of a button.



BOOST CUSTOMER CONFIDENCE



FASTER COMMUNICATION AND COLLABORATION

Communicate plans faster and with precision.
Minimize the margin of error with full transparency
and a single source of truth.

This application provides you with digital proof of the agreement between you and your clients, complete with an in scale visualization, equipment and furniture list and date/time reservation per venue.



BETTER INTERNAL ORGANIZATION

Remove any second-guessing from the process
by generating documents with exact requirements.
Solve potential issues before they arise.



SCHEDULING

Supplement to your schedule solutions including furniture and equipment reservations and track all past, present and future events across all your venues.

WITHOUT SPACEAPP

1st CONTACT [LOTS OF EMAILS]

The agency asks for pictures of venues, tables, technical equipment, measures, stages, about available furniture, availability, space possibilities and max capacities in different setups.

1st VISIT

The agency inspects the venue and gets their first look of the space, but they still don't have a clear idea or perception of how the venue can be arranged.

2nd ROUND OF EMAILS [REGARDING VENUE]

The agency goes back to the office and discuss further. They usually ask for additional information that can easily be found on our application.

2nd VISIT

The agency brings their client (end user) to the venue and discusses with them in detail (usually with pen and paper, making a sketch of the venue).

MORE QUESTIONS

The agency and their client still don't feel confident enough and they ask for additional information.

DAY OF THE EVENT

- Miscommunication
- Unclear venue setup
- Missing/insufficient inventory
- Technical issues

As a result: Possible delay, overtime, reputation loss, stress, unpredicted financial costs.

TIME SPENT PER EVENT

🕒 11h

WITH SPACEAPP

1st CONTACT

The agency receives access to the application where they have all the details regarding venues, lobbies and other potential venue spaces. Available 360 degrees view, detailed pictures and measurements of each piece of furniture and equipment that the venue offers, plus an **in scale simulation**.

NO VISIT YET

There is no need for the first visit just for space perception. With our application the agency already got their first impression by playing around with venue simulations in scale. Their first visit will probably result in details discussion and deal conclusion.

NO NEED FOR 2nd ROUND OF EMAILS

The application already answered more than 90% of questions.

1st VISIT

The agency already got the confidence and information needed through the application and did its own print out versions of venue arrangements that have been discussed with their client even before the first visit.

NO ADDITIONAL QUESTIONS

Our application builds confidence in the agency's client. Event/offer confirmation is probably already underway.

DAY OF THE EVENT

Success without any gaps in organization or communication with all parties involved.

TIME SAVED PER EVENT

5h+ 🕒

MULTIPLY THE TIME SAVED WITH THE NUMBER OF EVENTS PER YEAR AND YOU GET THE AMOUNT OF TIME/MONEY SAVED

LOWER YOUR EXPENSES

SAVE YOUR TIME

MAXIMIZE SUCCESS

✉ info@spaceapp.solutions

 **SPACEAPP**